## **Sub-Matrix for 21st Century Teaching and Learning**

The Sub-Matrix for 21st Century Teaching and Learning presents current evidence-informed shifts in pedagogical practice guiding effective educational design and instructional practices. These shifts open up new possibilities for teaching and learning for the purpose of improving outcomes for all students.

The Sub-Matrix describes the knowledge, expertise, and developmental progressions for educators needed to transform their classroom into a 21st century learning environment. 21st century teaching requires educators to be curious about the learner, engage in professional inquiry to enhance practice, collaborate with colleagues and learners, and exemplify 21st century skills.

## **Critical Component: 21st Century Instructional Practices**

Practices engage students as partners in rigorous, inquiry-based learning experiences that are relevant, meaningful and authentic. Learning experiences demand high levels of meaning making, transfer, and ongoing impact to promote metacognition, and 21st century skills.

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Gold Standard	Emerging Practice	Unacceptable Variation	
	Embedded Practices		
<ul> <li>All 21st Century Skills: Life and Career Skills, Learning and Innovation Skills, Information, Media and Technology Skills</li> <li>Inquiry</li> <li>Project-Based Learning</li> <li>Research and critical thinking skills related to information, media, and technology</li> </ul>	<ul> <li>4C's of 21st Century Skills: Creativity,         Critical Thinking, Communication, and         Collaboration</li> <li>Inquiry</li> <li>Project-Based Learning</li> <li>Research and technology skills</li> </ul>	<ul> <li>The teacher determines the learning design process</li> <li>Daily instruction is the same for all students</li> <li>Uniform instructional strategies are utilized</li> </ul>	
	Processes		
Goal Management process is collaborative, with student, teacher, peers, specialists, and family as appropriate, with focus on the whole child:  • Setting data-driven goals that include academic, behavioral, and social/emotional components  • Creating action plans that integrate culturally responsive materials and content  • Monitoring progress toward these goals • Reflecting on outcomes	Goal Management process is primarily led by the teacher, who may collaborate with other educators, peers, specialists, and family in:  Setting goals Making adjustments based on feedback Selecting options for learning Reflecting on results	Goal setting, monitoring progress and continual feedback are not used in the classroom.	

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Gold Standard	Emerging Practice	Unacceptable Variation	
Processes			
<ul> <li>Metacognition &amp; Habits of Mind</li> <li>Learner knows factors that influence one's performance</li> <li>Strategies are explicitly taught and are applied and adapted as needed</li> <li>Learner can assess results and strategies used to achieve goals</li> </ul>	<ul> <li>Metacognition</li> <li>Learner is aware of factors that may influence one's performance</li> <li>Explicitly taught strategies become habits</li> <li>Reflection</li> </ul>	Metacognitive strategies are either not known or not used.	
Classroom Discourse  Centered/initiated/directed by students Collaborative Strategically responsive use of questioning Types of questions Higher order questioning  Considerable interactions about the ideas of a topic and not just the reporting of facts, definitions, or procedures Sharing of ideas is grounded in evidence in discussions that are not scripted or controlled by the teacher Dialogue builds coherently on participants' ideas to promote improved understanding of a theme or topic and other perspectives Constructs viable arguments and critiques the reasoning of others	Classroom Discourse  Teacher-initiated/student- and teacher-directed  Scaffolded use of questioning  Types of questions  Higher order questioning  Discussion  Surface level discussion of a topic which includes the reporting of facts, definitions or procedures  Sharing of ideas is grounded in evidence in discussions that are guided by the teacher  Dialogue promotes improved understanding of a theme or topic  Students construct arguments and respond to one another	<ul> <li>Teacher-initiated/teacher-directed</li> <li>Questioning</li> <li>Questioning is primarily call-and-response</li> <li>Questions are intended to lead student thinking to the teacher's ideal response</li> <li>Discussion</li> <li>Few students do or can participate in discussions</li> </ul>	

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Processes		
Scaffolding of instruction is provided and differentiated for optimal student growth.  • Gradual release of responsibility  • Zone of Proximal Development  • Tiered Instruction (MTSS/RtI)	Instructional strategies and resources are varied and provide opportunities for improvement.  • Gradual release of responsibility  • Zone of Proximal Development  • Tiered Instruction (MTSS/RtI)	Uniform strategies and resources are used for all students.  Interactions between teacher and students consist of:  • A lecture with little deviation from preplanned body of information and set of questions  • Questioning relies on call-and-response format  • Worksheets
Teachers' roles in the classroom: (mentor in the center)  • Coach • Facilitator • Direct instruction	Teachers' roles in the classroom: (guide on the side)  Coach Facilitator Direct instruction	Teachers' roles in the classroom: (sage on the stage):  Direct instruction
<ul> <li>Teachers' roles out of the classroom:</li> <li>Designer for student learning</li> <li>Problem solver seeking resources and solutions to support effective learning</li> <li>Reflective of efficacy of learning</li> </ul>	<ul> <li>Teachers' roles out of the classroom:</li> <li>Planner of instruction</li> <li>Seeks resources to solve learning challenges</li> </ul>	Teachers' roles out of the classroom:  • Prepares lessons and presentations
Multiple types of <u>assessment</u> are used, including student- designed demonstrations of learning ( <u>assessment of uncommon learning</u> ), to provide specific, timely, and ongoing <u>feedback</u> to identify next steps in the learning process.	<b>Multiple types of assessment</b> are used to provide specific, timely, and ongoing <u>feedback</u> to identify next steps in the learning process.	Types of assessments used are limited/teachers rely exclusively on summative assessments found within published curriculum materials.

## **Critical Component: 21st Century Curriculum**

Curriculum integrates 21st century skills across all content areas, promoting interdisciplinary themes. Enables innovative learning methods that integrate the use of supportive technologies, inquiry, problem- and project-based approaches, and higher order thinking.

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Embedded Practices		
Curriculum is driven by national standards, organized in a sequence of performance outcomes, and implemented through a set of instructional practices organized in a pedagogical framework.	Curriculum is based on a scope and sequence of performance outcomes implemented through thematic/content units and templates.	Curriculum is based on a scope and sequence of standards implemented either through scripted programs and pacing guides or disconnected units.
Processes		
Curriculum prioritizes all 21st Century Skills: Life and Career Skills, Learning and Innovation Skills, and Information, Media and Technology Skills.  Design:  • Flexible and responsive to students (See Section A - Knowing the Learner) • Incorporate 2 1st Century themes  • Essential questions guide the learning • Integrates culturally responsive materials and content  • Encourage, value, and promote student diversity • Require application of 21st century skills • Integrates community resources • Builds a strong base of knowledge through incorporating content rich texts • Strategically integrates technology for deeper learning • The teacher can access and evaluate resources for classroom use based on Districts 145 best practices • The teacher can access resources that are available from C&I for classroom instruction, intervention, and enrichment	Curriculum integrates 4C's of 21st Century Skills: communication, creativity, collaboration, critical thinking.  Design:	Curriculum occasionally includes 4 C's of 21st Century Skills: communication, creativity, collaboration, and critical thinking.  Design:  Standards are taught and tracked discretely Focuses on level 1 and 2 of Webb's Depth of Knowledge  Unit questions, if any, have predetermined answers/outcomes Limited opportunities to use 21st century skills Technology is used for skill and drill Teacher uses low-level content resources from non-researched sources

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Gold Standard	Emerging Practice	Unacceptable Variation
Embedded Practices		
<ul> <li>Authenticity:         <ul> <li>Student-negotiated and student-directed</li> <li>Inquiry/Problem/Project-Based Learning</li> <li>Interdisciplinary</li> <li>Taking action on personally meaningful issues</li> <li>Life and career skills</li> <li>Addresses citizenship both nationally and globally</li> </ul> </li> </ul>	<ul> <li>Authenticity:         <ul> <li>Teacher-initiated and teacher- or student-directed</li> <li>Project-Based Learning</li> <li>Interdisciplinary</li> <li>Connected to real-world issues/topics</li> <li>Life and career skills</li> </ul> </li> </ul>	<ul> <li>Authenticity:</li> <li>Teacher-initiated and teacher-directed</li> <li>Standards are taught and tracked discreetly</li> </ul>
Formative and summative processes _are an integral part of the continuous learning process     Provides common assessments and scoring guides for a grade level/content area.     Provides for authentic assessments designed with student input (voice and choice)     Student-designed demonstrations of learning are assessed through common scoring guides     Assessment of uncommon learning	Formative and summative assessments are embedded throughout     Assessment is designed to address multiple curricular standards     Provides common assessments and scoring guides for a grade level/content area.     Assessments offer students options to demonstrate learning and/or understanding	Summative assessments are used to report achievement     Standards are assessed discreetly     Little to no flexibility or variety with assessment practices

Additional Resources  Below are additional references related to 21st Century Teaching and Learning			
Freeport School District 145's 21st Century Teaching and Learning Webpage	<u>Understanding By Design</u>	Overview of Understanding by Design	
Teach Thought: We Grow Teachers	Buck Institute for Education's PBL Works	Framework for 21st Century Learning	
Defined STEM	The Myth of Average: Todd Rose	Deeper Learning	
Assessment Literacy Feedback	Rubric for Becoming an Inquiry Based Teacher	ISTE Standards for Educators	
A.J. Juliani: Inquiry and Genius Hour	Implementing Genius Hour in Your Classroom	Chris Walocha - Genius Hour Presentation	
Habits of Mind	How People Learn: Brain, Mind, Experience and School	Preparing for Uncommon Learning	
TEAL Center Fact Sheet No. 6: Student-Centered Learning	Tools for Teaching: Ditching the Deficit Model	School Culture and Climate	